Resources

Explore the Resources that compose the universes of Cosmo Crafter.

With resources you can build new buildings, construct spacecrafts and defense systems or perform researches on the Lab. Resources are an essential part of the gameplay.

- Basic Resources
  - Iron
  - Titanium
  - Carbon
- Refined Resources

Basic Resources

By default, Cosmo Crafter has 13 resources, each with their particularities.

Resources can be classified as armour or as fuel. When armour, their durability influences the armour of spacecrafts and defense systems.

Each resource has their own mass and rarity%, and these influence the costs on each universe.

Basic Resources

Iron



Iron is a strong, hard magnetic silvery-grey metal, much used as a material for construction and manufacturing, especially in the form of steel.

Properties	

Basic Resources

Titanium



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Properties	

Basic Resources

Carbon



Carbon is a key component in all known life and has unique properties that make it ideal for many industrial applications including being one of the hardest substances known.

Properties	

Refined Resources

Alternatively, players can create new resources by refining different materials on the Refinery.