Basic Resources

By default, Cosmo Crafter has 13 resources, each with their particularities.

Resources can be classified as armour or as fuel. When armour, their durability influences the armour of spacecrafts and defense systems.

Each resource has their own mass and rarity%, and these influence the costs on each universe.

- Iron
- Titanium
- Carbon

Iron



Iron is a strong, hard magnetic silvery-grey metal, much used as a material for construction and manufacturing, especially in the form of steel.

Properties	

Titanium



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Properties	

Carbon



Carbon is a key component in all known life and has unique properties that make it ideal for many industrial applications including being one of the hardest substances known.