

# 6. Intellectual Property Disclaimer

## 6.1 Ownership of Game Assets

- All content within Cosmo Crafter, including but not limited to graphics, sounds, designs, animations, storylines, mechanics, and source code, is the exclusive property of the Company or its licensors.

## 6.2 No Unauthorized Use

- You may not:
  - Copy, modify, distribute, or create derivative works based on any part of the game.
  - Use any of the game's assets, including logos and trademarks, for commercial purposes without prior written consent.

## 6.3 Fan Content Policy

- The Company supports the creation of fan content (e.g., fan art, videos) as long as it:
  - Is non-commercial and for personal or community use.
  - Clearly acknowledges Cosmo Crafter as the source material.
  - Does not misrepresent, defame, or harm the game's reputation.

## 6.4 Third-Party Contributions

- Certain elements of Cosmo Crafter may incorporate third-party content under license. The respective licensors retain ownership of such content, and their use is subject to additional terms.

## 6.5 Prohibited Misuse

- Players are prohibited from reverse-engineering, decompiling, or otherwise attempting to access the game's source code or proprietary algorithms.

## 6.6 Infringement Reporting

- If you believe your intellectual property has been used in violation of these terms, contact us at **joao[at]cosmocrafter.net** with detailed information. We will review and address valid claims promptly.

## 6.7 Reservation of Rights

- The Company reserves all rights not explicitly granted under this agreement. Use of the game does not transfer ownership or grant any intellectual property rights to the user.
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Revision #1

Created 24 November 2024 16:14:12 by joaomoraes

Updated 24 November 2024 16:15:17 by joaomoraes