6. Intellectual Property Disclaimer

6.1 Ownership of Game Assets

- All content within Cosmo Crafter, including but not limited to graphics, sounds, designs, animations, storylines, mechanics, and source code, is the exclusive property of the Company or its licensors.

6.2 No Unauthorized Use

- You may not:
  - Copy, modify, distribute, or create derivative works based on any part of the game.
  - Use any of the game’s assets, including logos and trademarks, for commercial purposes without prior written consent.

6.3 Fan Content Policy

- The Company supports the creation of fan content (e.g., fan art, videos) as long as it:
  - Is non-commercial and for personal or community use.
  - Clearly acknowledges Cosmo Crafter as the source material.
  - Does not misrepresent, defame, or harm the game’s reputation.

6.4 Third-Party Contributions

- Certain elements of Cosmo Crafter may incorporate third-party content under license. The respective licensors retain ownership of such content, and their use is subject to additional terms.

6.5 Prohibited Misuse

- Players are prohibited from reverse-engineering, decompiling, or otherwise attempting to access the game’s source code or proprietary algorithms.

6.6 Infringement Reporting

- If you believe your intellectual property has been used in violation of these terms, contact us at **joao[at]cosmocrafter.net** with detailed information. We will review and address valid claims promptly.

6.7 Reservation of Rights

- The Company reserves all rights not explicitly granted under this agreement. Use of the game does not transfer ownership or grant any intellectual property rights to the user.

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