

# 10. Force Majeure

## Disclaimer

### 10.1 Definition of Force Majeure

- The Company is not liable for delays, disruptions, or failures in performance caused by events beyond its reasonable control, including but not limited to:
  - Natural disasters (e.g., earthquakes, floods, storms).
  - Acts of war, terrorism, or civil unrest.
  - Government actions or regulations.
  - Power outages, internet disruptions, or telecommunications failures.
  - Cyberattacks, including distributed denial-of-service (DDoS) attacks.

### 10.2 Impact on Services

- Events classified as force majeure may result in temporary or permanent interruptions to game access, in-game transactions, or progress.

### 10.3 No Compensation

- The Company is not obligated to provide compensation, refunds, or other remedies for disruptions caused by force majeure events.

### 10.4 Efforts to Restore Services

- In the event of a force majeure disruption, the Company will make reasonable efforts to restore access to the game and related services as quickly as possible.

### 10.5 Notification of Force Majeure

- The Company will communicate significant disruptions caused by force majeure events through official channels, such as the game's website or in-game notifications, when feasible.

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Revision #1

Created 24 November 2024 16:21:08 by joaomoris

Updated 24 November 2024 16:21:57 by joaomoris