

# Legal Framework: Policies and Guidelines

Welcome to the Cosmo Crafter Legal Framework, your comprehensive guide to understanding the policies and agreements that govern your journey in our universe. This section provides essential information to ensure a safe, enjoyable, and transparent experience for all players.

By familiarizing yourself with these documents, you'll be fully prepared to enjoy all that Cosmo Crafter has to offer.

Thank you for being part of our intergalactic journey!

In addition to our legal framework, it is important to read our [Game Rules](#), and [Community Rules](#).

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# Terms of Service

## Rules of the Universe

Last Updated: 2024-11-11

Welcome to Cosmo Crafter, a science-fiction, spatial strategy game. By accessing or using our services, you agree to the following terms. Please read them carefully. If you do not agree, you may not use our services.

# 1. Acceptance of Terms

**1.1** By accessing or using Cosmo Crafter (the “Game”), including any related services, platforms, or websites (collectively, the “Services”), you acknowledge that you have read, understood, and agree to be bound by these Terms of Service (the “Terms”).

**1.2** If you do not agree to these Terms, including any future updates, you must not use or access the Services. Continued use of the Services constitutes acceptance of the Terms and any modifications.

**1.3** These Terms constitute a binding agreement between you (“Player,” “User”) and Cosmo Crafter’s parent entity (“Company,” “Us,” “We”).

**1.4** Additional policies, including the **Privacy Policy**, **Community Guidelines**, **Refund Policy**, and **End-User License Agreement (EULA)**, are incorporated by reference into these Terms and also govern your use of the Services.

**1.5** You are responsible for reviewing these Terms periodically to stay informed of any changes.

## 2. Eligibility

### 2.1 Minimum Age Requirement

- To access and use the Services, you must be at least 13 years old or the minimum age required in your jurisdiction for using similar online services.
- If you are under the age of 18 (or the age of majority in your jurisdiction), you must have the consent of a parent or legal guardian who agrees to these Terms on your behalf.

### 2.2 Compliance with Laws

- You represent and warrant that you will comply with all applicable laws and regulations, including those related to online gaming, data privacy, and content usage, while accessing or using the Services.

### 2.3 Account Registration

- You agree to provide accurate, current, and complete information when creating your account and to keep this information updated.
- Accounts created with false, misleading, or incomplete information are subject to suspension or termination.

### 2.4 Restricted Access

- Access to the Services is prohibited in any jurisdiction where the content, features, or mechanics of the Game are deemed illegal.
- It is your responsibility to determine whether accessing the Services is lawful in your location.

### 2.5 One Account Per Player

- Players are limited to one account unless explicitly permitted by the Company.
- Use of multiple accounts for the purpose of gaining an unfair advantage is strictly prohibited and may result in suspension or permanent banning of all associated accounts.

### 2.6 No Automated Access

- You may not use bots, scripts, or other automated methods to interact with or access the Services unless explicitly authorized in writing by the Company.

# 3. Account Responsibilities

## 3.1 Account Security

- You are solely responsible for maintaining the confidentiality of your account credentials, including your username and password.
- You must not share, sell, rent, or transfer your account to another person without prior written consent from the Company.

## 3.2 Unauthorized Access

- You are responsible for all activity conducted under your account, whether authorized by you or not.
- You agree to notify the Company immediately if you suspect any unauthorized use of your account or any other breach of security.

## 3.3 Accurate Information

- You must provide accurate and truthful information when creating your account and during gameplay.
- Failure to provide accurate information may result in the suspension or termination of your account.

## 3.4 Prohibition of Account Sharing

- Each account is personal to the individual who created it. Sharing your account with others, including family members or friends, is strictly prohibited.
- Any actions performed by someone using your account will be deemed as your own, and you may be held responsible for violations of these Terms.

## 3.5 Inactive Accounts

- The Company reserves the right to deactivate or delete accounts that have been inactive for an extended period, as determined at the Company's discretion.
- Before deactivating an account, reasonable efforts will be made to notify the user, unless contact information is no longer valid.

## 3.6 Restoration of Accounts

- Requests for account restoration following suspension or deactivation will be reviewed on a case-by-case basis.
- Restoration is not guaranteed and may require additional verification.

### **3.7 Prohibition of Fraudulent Activity**

- You agree not to engage in fraudulent activities, including but not limited to payment fraud, unauthorized use of payment methods, or creating accounts for malicious purposes.

### **3.8 Liability Disclaimer**

- The Company is not liable for any loss or damage resulting from your failure to comply with these account responsibilities, including unauthorized account access or account compromise.



# 4. Prohibited Activities

To ensure a safe and enjoyable environment for all players, you agree not to engage in the following prohibited activities while using Cosmo Crafter:

## 4.1 Unlawful Use

- You may not use the Services for any illegal purpose or in violation of any applicable laws, regulations, or industry standards.

## 4.2 Cheating, Exploiting, and Hacking

- Engaging in any form of cheating, including the use of unauthorized tools, bots, scripts, or exploits, is strictly prohibited.
- Manipulating game mechanics, abusing bugs, or reverse engineering game code to gain an unfair advantage is not allowed.

## 4.3 Harassment and Harmful Conduct

- You may not harass, threaten, bully, or harm other players or members of the community.
- Hate speech, discriminatory language, and any form of verbal abuse are strictly prohibited.

## 4.4 Impersonation

- Impersonating another player, Company staff member, or any individual is not permitted.

## 4.5 Unauthorized Commercial Use

- You may not sell, rent, or otherwise commercialize your account, in-game items, or Services without explicit permission from the Company.
- Using the Services for advertising, soliciting, or other commercial purposes without authorization is prohibited.

## 4.6 Inappropriate Content

- You may not upload, share, or display content that is offensive, pornographic, defamatory, or otherwise inappropriate within the game or its community platforms.

## 4.7 Unauthorized Access

- Attempting to gain unauthorized access to the Services, including other players' accounts, game servers, or data, is prohibited.
- Circumventing security measures or engaging in activities that could disrupt or harm the Services is not allowed.

#### **4.8 Disruption of Services**

- You may not engage in activities that disrupt, overburden, or interfere with the Services, such as denial-of-service attacks or spamming.

#### **4.9 Third-Party Software**

- Using third-party software, including unauthorized mods, hacks, or tools, to alter or enhance gameplay is prohibited unless explicitly authorized by the Company.

#### **4.10 Reselling or Distributing the Game**

- You may not copy, resell, or distribute the game or any of its components without prior written consent from the Company.

#### **4.11 Violation of Community Guidelines**

- Failure to adhere to the **Community Guidelines** will be considered a violation of these Terms.

#### **4.12 Consequences of Violations**

- The Company reserves the right to take action, including but not limited to warnings, account suspension, or permanent bans, against users who engage in prohibited activities.

# 5. Intellectual Property

## 5.1 Ownership

- All content, assets, and intellectual property associated with Cosmo Crafter, including but not limited to game mechanics, graphics, artwork, logos, trademarks, music, text, and code, are owned by the Company or its licensors.
- Players are granted a limited, non-exclusive, non-transferable license to access and use the Services solely for personal, non-commercial purposes, as outlined in these Terms.

## 5.2 Restrictions

- You may not:
  - Copy, reproduce, modify, or distribute any part of the Services without prior written consent.
  - Reverse-engineer, decompile, or disassemble the game software or any related technologies.
  - Use the intellectual property for any commercial purpose or in a way that infringes upon the Company's rights.

## 5.3 User-Generated Content

- Players may create and share content related to Cosmo Crafter (e.g., fan art, videos, community discussions), provided it:
  - Does not violate these Terms or applicable laws.
  - Does not misrepresent the Company or the game.
  - Clearly acknowledges Cosmo Crafter as the source of inspiration or content, where applicable.
  - By sharing content related to the game, you grant the Company a perpetual, royalty-free, non-exclusive license to use, modify, and distribute the content for promotional or community purposes.

## 5.4 Reporting Infringement

- If you believe your intellectual property rights have been infringed upon by the Services or user-generated content, you may report the issue to the Company via the contact information provided in these Terms.

## 5.5 Reservation of Rights

- The Company reserves all rights not explicitly granted to users under these Terms.



# 6. In-Game Currency and Transactions

## 6.1 Virtual Currency and Items

- Cosmo Crafter may offer virtual currency (“Credits”) and virtual items (“Items”) that can be purchased with real money or earned through gameplay.
- Credits and Items have no monetary value outside of the game and cannot be exchanged for real currency or assets.

## 6.2 Purchases and Payments

- By making a purchase, you represent and warrant that you are authorized to use the payment method provided.
- All payments are processed securely through approved third-party payment processors, and the Company does not store your payment information.
- Prices for Credits, Items, or subscriptions may change at any time without prior notice.

## 6.3 No Refunds

- Purchases of Credits, Items, or subscriptions are generally non-refundable, except as required by applicable laws or outlined in the **Refund Policy**.

## 6.4 Limited License

- Any Credits or Items purchased or earned are licensed to you for personal, non-commercial use and remain the property of the Company.

## 6.5 Fraudulent Transactions

- Fraudulent transactions, including chargebacks, will result in account suspension or permanent banning, and legal action may be pursued.

## 6.6 Modification of Virtual Items

- The Company reserves the right to modify or discontinue Credits, Items, or their functionality at its sole discretion without prior notice.

## 6.7 Trading and Transfers

- Trading or transferring Credits, Items, or accounts outside of the game's authorized systems is strictly prohibited.
- Unauthorized trading or transfer attempts may result in account suspension or termination.

## **6.8 Subscription Services**

- Cosmo Crafter may offer subscription-based features or benefits. Subscription fees are charged periodically as stated at the time of purchase and will auto-renew unless canceled.
- You may manage or cancel subscriptions through your account settings or the platform where the subscription was purchased.

## **6.9 Tax and Fees**

- You are responsible for any applicable taxes or fees related to purchases or subscriptions.

# 7. Game Updates and Changes

## 7.1 Continuous Development

- Cosmo Crafter is a dynamic and evolving game. The Company reserves the right to add, remove, or modify content, features, mechanics, or services at any time without prior notice.

## 7.2 No Guarantee of Features

- The Company does not guarantee the availability or functionality of specific features or content, including in-game Items or Credits, and is not obligated to maintain them indefinitely.

## 7.3 Downtime and Maintenance

- Periodic maintenance or updates may require temporary downtime, which may or may not be announced in advance.
- The Company is not liable for any inconvenience or loss resulting from such downtime.

## 7.4 Discontinuation of Services

- The Company reserves the right to suspend or discontinue any part of the Services, or the game itself, for any reason.
- In the event of game discontinuation, reasonable efforts will be made to notify users and provide compensation, where applicable, at the Company's discretion.

## 7.5 Alfa and Beta Features

- Certain features may be released in alfa or in beta form, which means they are experimental and may change significantly or be removed.
- Use of beta features is at your own risk, and the Company is not liable for any issues arising from their use.

## 7.6 User Feedback

- The Company welcomes player feedback and suggestions regarding game updates and improvements.

- By submitting feedback, you grant the Company a royalty-free, perpetual license to use and incorporate your suggestions without obligation or compensation.



# 8. Termination of Account

## 8.1 Voluntary Account Termination

- You may terminate your account at any time by contacting the Company or through account settings (when available).
- Upon termination, access to your account, including in-game Credits, Items, and progress, will be permanently revoked and cannot be restored.

## 8.2 Company-Initiated Termination

- The Company reserves the right to suspend or terminate your account, with or without notice, if:
  - You violate these Terms or any applicable policies.
  - Fraudulent or unauthorized activity is detected on your account.
  - Your account remains inactive for an extended period, as determined by the Company.

## 8.3 Consequences of Termination

- Upon account termination, you lose access to the Services, including any associated in-game Credits, Items, and progress.
- No refunds or compensation will be provided for unused Credits, Items, or subscriptions unless otherwise required by law.

## 8.4 Appealing Termination

- If your account is terminated and you believe this action was taken in error, you may appeal by contacting the Company with relevant details.
- Appeals are reviewed on a case-by-case basis, and decisions are final.

## 8.5 Reinstatement of Terminated Accounts

- Reinstatement of terminated accounts is not guaranteed and may require additional verification or compliance with conditions set by the Company.

## 8.6 Effects on User-Generated Content

- The Company reserves the right to retain, remove, or anonymize any user-generated content created before account termination, as permitted by applicable laws.

## 8.7 Service Termination

- If the Services are discontinued entirely, the Company will make reasonable efforts to notify users in advance and may, at its sole discretion, offer compensation for unused Credits or subscriptions.

# 9. Limitation of Liability

## 9.1 “As Is” Basis

- The Services, including the game, are provided on an “as is” and “as available” basis. The Company makes no warranties or representations, express or implied, regarding the functionality, reliability, or suitability of the Services.

## 9.2 No Guarantee of Availability

- The Company does not guarantee uninterrupted or error-free access to the Services. Downtime, bugs, or disruptions may occur due to maintenance, updates, or unforeseen issues.

## 9.3 No Responsibility for Losses

- The Company is not liable for any direct, indirect, incidental, or consequential damages arising from:
  - The use or inability to use the Services.
  - Loss of data, progress, in-game Credits, or Items.
  - Unauthorized access to your account.
  - Actions of other users or third parties.

## 9.4 User Responsibility

- You are solely responsible for your actions within the game and for ensuring your hardware and software meet the requirements to access the Services.
- The Company is not liable for any harm caused to your devices, operating systems, or data as a result of using the Services.

## 9.5 Third-Party Content and Links

- The Services may contain links to third-party websites or content. The Company does not endorse or assume responsibility for any third-party content, products, or services.

## 9.6 Maximum Liability

- In jurisdictions that do not allow full limitation of liability, the Company’s total liability is capped at the amount you have paid for the Services in the 12 months preceding the incident.

## 9.7 Force Majeure

- The Company is not liable for delays or failures in performance due to causes beyond its reasonable control, including acts of nature, government actions, power failures, or network outages.

# 10. Dispute Resolution

## 10.1 Initial Resolution

- In the event of a dispute, you agree to first attempt to resolve the matter informally by contacting the Company at **joao[at]cosmocrafter.net**.
- The Company will make reasonable efforts to address and resolve your concerns within 30 days of receiving your communication.

## 10.2 Binding Arbitration

- If a dispute cannot be resolved informally, you agree to resolve any claim, dispute, or controversy arising out of or relating to these Terms or the use of the Services through binding arbitration.
- Arbitration will be conducted in accordance with the rules of a recognized arbitration body mutually agreed upon by the parties.

## 10.3 Class Action Waiver

- You agree that any disputes will be resolved on an individual basis and not as part of a class, collective, or representative action.
- By agreeing to these Terms, you waive any right to participate in a class action lawsuit or class-wide arbitration.

## 10.4 Governing Law

- These Terms and any disputes arising under them are governed by the laws of **The Netherlands**, without regard to its conflict of laws principles.

## 10.5 Exceptions to Arbitration

- The following claims may be resolved in court:
  - Claims related to intellectual property rights.
  - Claims eligible for resolution in small claims court.

## 10.6 Arbitration Fees and Costs

- The costs of arbitration will be shared equally by both parties, unless otherwise stipulated by the arbitration body or applicable law.

## 10.7 Venue for Arbitration

- Arbitration proceedings will be conducted in **The Netherlands**, unless both parties agree to an alternative location or method (e.g., virtual arbitration).

## **10.8 Final Decision**

- The arbitrator's decision will be final and binding, and judgment may be entered in any court of competent jurisdiction.

# 11. Changes to Terms

## 11.1 Right to Modify

- The Company reserves the right to modify, update, or replace these Terms at any time at its sole discretion.

## 11.2 Notification of Changes

- Material changes to the Terms will be communicated to users through reasonable means, such as:
- Posting the updated Terms on the game's website or platform.
- Sending notifications via email or in-game messages.

## 11.3 Effective Date

- Unless otherwise stated, changes to the Terms will take effect immediately upon posting.
- Continued use of the Services after the effective date constitutes acceptance of the updated Terms.

## 11.4 Review of Updates

- It is your responsibility to regularly review the Terms for updates. If you do not agree to the updated Terms, you must stop using the Services.

## 11.5 Archival of Terms

- Previous versions of the Terms may be archived and made available upon request for reference purposes.

# 12. Contact Information

If you have any questions, concerns, or feedback regarding these Terms or the Services, you can reach out to us through the following channels:

## 12.1 Email

- **joao[at]cosmocrafter.net**

For general inquiries, technical support, or account-related issues.

## 12.2 Mailing Address

- **N/A**

For formal correspondence, including legal notices or requests.

## 12.3 Customer Support

- Visit our [Discord](#) for FAQs, troubleshooting guides, and live support options.

## 12.4 Response Times

- We strive to respond to all inquiries within 2-5 business days, depending on the nature of your request.

## 12.5 Reporting Violations

- To report a violation of these Terms, including prohibited activities or intellectual property concerns, please use our dedicated reporting form at **joao[at]cosmocrafter.net**.



# Privacy Policy

## Your Data in Safe Orbit

Last Updated: November 23, 2024

Welcome to Cosmo Crafter's Privacy Policy. Your privacy is important to us, and this document explains how we collect, use, store, and protect your personal information. By accessing or using our Services, you agree to the practices described in this policy.

# 1. Introduction

## 1.1 Scope of Policy

- This Privacy Policy applies to all data collected through the Cosmo Crafter game, website, and related platforms (collectively, the “Services”).

## 1.2 Commitment to Privacy

- We are committed to safeguarding your personal information and complying with applicable privacy laws, including the General Data Protection Regulation (GDPR) for EU users and other regional privacy frameworks.

## 1.3 Data Controller

- The entity responsible for the processing of your personal data is:  
**João Morais**  
**joao[at]cosmocrafter.net**

## 1.4 Changes to Policy

- We may update this Privacy Policy from time to time. Material changes will be communicated via email or in-game notifications. Continued use of the Services after such changes constitutes acceptance of the updated policy.

## 1.5 Contact for Privacy Concerns

- For questions or concerns about this policy or your personal data, please contact us at **joao[at]cosmocrafter.net**.

## 2. Data We Collect

We collect various types of information to provide, enhance, and secure the Services. Below is an overview of the data categories:

### 2.1 Personal Information Provided by You

- **Account Information:** When you register, we collect details such as your username, email address, and password.
- **Payment Information:** For in-game purchases, we collect billing information such as payment methods and transaction details (handled securely by third-party payment processors).
- **Profile Information:** If you choose to customize your profile, we may collect optional information like avatars, bio descriptions and links to social media.

### 2.2 Automatically Collected Information

- **Usage Data:** We gather data on how you interact with the Services, including gameplay statistics, login timestamps, in-game activities, and feature usage.
- **Device Information:** We collect data such as IP address, browser type, operating system, device ID, and hardware specifications to optimize the game for your setup.
- **Cookies and Tracking Technologies:** We use cookies, web beacons, and similar technologies to monitor session activity and preferences.

### 2.3 Data from Third Parties

- **Social Media or Platform Login:** If you sign in through third-party platforms (e.g., Google, Facebook), we collect basic account information shared by the provider.
- **Third-Party Analytics:** We utilize analytics tools to understand user behavior and improve the Services.

### 2.4 Sensitive Information

- We do not intentionally collect sensitive information (e.g., health data, political affiliations). If you voluntarily share such data through gameplay or community platforms, it is at your discretion.

### 2.5 Child Data

- We do not knowingly collect data from children under the age of 13 without verifiable parental consent, as required by law.



# 3. How We Use Your Data

We use the data we collect to deliver and improve the Cosmo Crafter experience while ensuring compliance with legal obligations. Below is an outline of how your data is utilized:

## 3.1 Providing the Services

- To create and manage your account, including authentication and account recovery.
- To enable gameplay features, in-game transactions, and progression tracking.
- To process payments and deliver purchased virtual goods or subscriptions.

## 3.2 Improving and Optimizing

- To analyze user behavior and preferences to refine game mechanics, user interfaces, and overall performance.
- To debug, test, and troubleshoot technical issues affecting gameplay.
- To personalize your experience, such as displaying tailored recommendations or rewards.

## 3.3 Communicating with You

- To send essential communications, including game updates, feature announcements, and security alerts.
- To respond to support inquiries or feedback.
- To notify you about in-game activities, promotions, or events (you may opt-out of non-essential communications in the Notification Settings).

## 3.4 Ensuring Safety and Security

- To detect and prevent fraud, cheating, unauthorized access, or other violations of our Terms of Service.
- To enforce our policies and protect user accounts and data.

## 3.5 Legal Compliance

- To comply with legal obligations, such as tax reporting, user consent management, or responding to lawful requests by authorities.

## 3.6 Aggregated and Anonymized Data

- To generate aggregated reports and insights that do not identify individual users, used for research, marketing, and development purposes.



# 4. How We Share Your Data

We take your privacy seriously and only share your data in limited circumstances, as outlined below:

## 4.1 With Service Providers

- We share data with trusted third-party service providers who assist in delivering the Services, such as:
  - Payment processors for handling transactions (Stripe).
  - Cloud hosting providers to store and manage game data.
  - Analytics platforms to monitor and optimize gameplay experiences.
- These providers are bound by strict confidentiality agreements and may only use your data as directed by us.

## 4.2 With Other Users

- Certain data, such as your username or in-game profile, may be visible to other players in the game.
- Player interactions, such as leaderboard rankings or treaty collaborations, may also be shared within the community.

## 4.3 For Legal and Compliance Reasons

- We may disclose your data to law enforcement, government authorities, or other third parties if required to:
  - Comply with legal obligations.
  - Respond to lawful requests, such as court orders or subpoenas.
  - Investigate or prevent fraud, cheating, or violations of our Terms of Service.

## 4.4 In Business Transfers

- In the event of a merger, acquisition, or sale of the Company's assets, your data may be transferred as part of the transaction.
- You will be notified of such events and any changes to data handling practices.

## 4.5 With Your Consent

- We may share your data with third parties if you provide explicit consent, such as integrating with third-party tools or services.

#### **4.6 Aggregated and Anonymized Data**

- Non-identifiable data may be shared with partners, researchers, or advertisers for analytical or promotional purposes.



# 5. Your Data Protection Rights

As a user of Cosmo Crafter, you have specific rights concerning your personal data. Depending on your location, these rights may include:

## 5.1 Access and Portability

- You have the right to request access to the personal data we hold about you.
  - Upon request, we will provide your data in a structured, commonly used, and machine-readable format.

## 5.2 Correction and Updates

- You have the right to request corrections or updates to inaccurate or incomplete personal data.

## 5.3 Erasure (“Right to Be Forgotten”)

- You can request that we delete your personal data, subject to legal or contractual obligations.
- Deleting your account may result in the loss of in-game progress, items, and currency.

## 5.4 Objection to Processing

- You have the right to object to the processing of your personal data for direct marketing or other purposes, as permitted by applicable laws (these can be configured in the Notification Settings).

## 5.5 Restriction of Processing

- You may request that we temporarily restrict the processing of your personal data under specific circumstances, such as when you contest the data’s accuracy.

## 5.6 Withdrawal of Consent

- If processing your data relies on your consent, you have the right to withdraw that consent at any time without affecting the lawfulness of processing based on consent before withdrawal.

## 5.7 Filing Complaints

- If you believe we have violated your privacy rights, you have the right to file a complaint with a supervisory authority in your jurisdiction.

## 5.8 Exercising Your Rights

- To exercise any of these rights, contact us at **joao[at]cosmocrafter.net**.
- We will respond to all requests within the timeframes required by applicable laws.

# 6. Data Retention

## 6.1 Retention Periods

- We retain your personal data only as long as necessary to fulfill the purposes outlined in this Privacy Policy, including providing the Services, complying with legal obligations, resolving disputes, and enforcing our agreements.

## 6.2 Account Data

- Data associated with your account is retained as long as your account is active. If you delete your account or it becomes inactive for an extended period, we will securely delete or anonymize the data, subject to legal or operational requirements.

## 6.3 Transaction Data

- Financial and payment-related data is retained for a period necessary to comply with accounting and tax regulations.

## 6.4 Gameplay Data

- Gameplay data, such as in-game activity and progression, is retained for as long as required to provide the Services or for analytical purposes, in an anonymized format where possible.

## 6.5 Legal Obligations

- Certain data may be retained longer if required by law, such as for regulatory compliance or to address legal claims.

## 6.6 Deletion Requests

- You may request the deletion of your personal data at any time by contacting us at **joao[at]cosmocrafter.net**.
- We will process your request promptly, unless retention is necessary for legal or contractual obligations.

## 6.7 Backup and Archival Data

- Data removed from active systems may remain in backup or archival storage for a limited time before being securely deleted.

# 7. How We Protect Your Data

We take the security of your personal data seriously and implement measures to protect it against unauthorized access, alteration, disclosure, or destruction.

## 7.1 Technical Safeguards

- **Data Encryption:** Personal data is encrypted during transmission using industry-standard encryption protocols (e.g., HTTPS, SSL/TLS).
- **Secure Storage:** Data is stored on secure servers with restricted access and strong security protocols.
- **Firewalls:** Systems are protected by advanced firewalls to prevent unauthorized access.

## 7.2 Administrative Safeguards

- **Access Controls:** Access to personal data is limited to authorized personnel who require it for specific purposes.
- **Training:** Employees undergo regular training on data protection and security best practices.
- **Monitoring:** Systems are monitored for potential breaches, unauthorized access, or unusual activity.

## 7.3 Third-Party Security

- We ensure that all third-party service providers handling your data adhere to strict security and privacy standards through contracts and regular audits.

## 7.4 Incident Response

- In the event of a data breach, we will notify affected users and relevant authorities promptly, as required by applicable laws.

## 7.5 Limitations

- While we take significant steps to secure your data, no system is completely foolproof. You acknowledge and accept that risks associated with data transmission and storage cannot be entirely eliminated.

## **7.6 User Responsibilities**

- Protect your account credentials by using strong passwords and avoiding reuse across multiple platforms.
- Notify us immediately if you suspect unauthorized access to your account.

# 8. Cookies and Tracking

Cosmo Crafter uses cookies and similar technologies to enhance your experience and collect information about your interactions with the Services.

## 8.1 What Are Cookies?

- Cookies are small data files stored on your device by your browser. They allow us to recognize you, store your preferences, and improve functionality.

## 8.2 Types of Cookies We Use

- **Essential Cookies:** Required for the operation of the Services, such as managing user authentication and maintaining session integrity.
- **Performance Cookies:** Collect anonymous data about how users interact with the game and website, helping us identify areas for improvement.
- **Functional Cookies:** Enable enhanced features, such as remembering your preferences and personalizing your experience.
- **Advertising Cookies:** Used to deliver relevant ads to you and measure the effectiveness of marketing campaigns (if applicable).

## 8.3 Other Tracking Technologies

- **Web Beacons:** Tiny graphics included in emails or on the website to track user behavior.
- **Local Storage:** Stores data locally on your device for improved performance and offline capabilities.

## 8.4 Managing Cookies

- You can manage or disable cookies through your browser settings. However, doing so may affect the functionality of the Services.
- Some cookies are essential for security and proper operation and cannot be disabled.

## 8.5 Third-Party Cookies

- We may allow third-party service providers, such as analytics or advertising platforms, to place cookies on your device. These providers are subject to their own privacy policies.

## 8.6 Do Not Track (DNT)

- Cosmo Crafter does not currently respond to Do Not Track (DNT) signals from browsers.



# 9. Children's Privacy

## 9.1 Age Restrictions

- The Services are not intended for children under the age of 13 (or the minimum age required by local laws).
- If you are under the age of 13, you must not use or access the Services without verifiable parental consent.

## 9.2 Parental Consent

- For children under the age of 18 (or the age of majority in their jurisdiction), parental or guardian consent may be required to use certain features of the Services.

## 9.3 Data Collection for Minors

- We do not knowingly collect personal data from children under 13 without parental consent. If we become aware that we have inadvertently collected data from a child without proper authorization, we will promptly delete the data.

## 9.4 Parental Controls

- Parents and guardians can contact us at [joao\[at\]cosmocrafter.net](mailto:joao[at]cosmocrafter.net) to request access, deletion, or modifications to the data associated with their child's account.

## 9.5 Third-Party Compliance

- Any third-party services integrated into the game must comply with our strict policies regarding children's data and applicable laws, such as the Children's Online Privacy Protection Act (COPPA).



# 10. International Users

## 10.1 Data Transfers

- The Services are operated from servers located in **The Netherlands**. If you are accessing the Services from outside this country, your data may be transferred to, processed, and stored in a different jurisdiction.
- By using the Services, you consent to the transfer of your data to countries that may not have the same data protection laws as your jurisdiction.

## 10.2 Compliance with Local Laws

- It is your responsibility to ensure that your use of the Services complies with the laws of your country or region.

## 10.3 GDPR Compliance

- If you are a resident of the European Economic Area (EEA), you have additional rights under the General Data Protection Regulation (GDPR), including:
  - The right to access, correct, or delete your data.
  - The right to data portability.
  - The right to object to certain processing activities.
- To exercise these rights, contact us at **joao[at]cosmocrafter.net**.

## 10.4 Cross-Border Data Safeguards

- We implement appropriate safeguards, such as Standard Contractual Clauses (SCCs), to ensure the security and privacy of your data during international transfers.

# 11. Updates to the Privacy Policy

## 11.1 Right to Update

- We reserve the right to modify this Privacy Policy at any time to reflect changes in our practices, legal requirements, or other operational needs.

## 11.2 Notification of Changes

- Material changes to the Privacy Policy will be communicated to you through reasonable means, such as:
  - Notifications within the game, on our website or through Discord.
  - Email communication to registered users.

## 11.3 Effective Date

- The “Last Updated” date at the top of this Privacy Policy indicates when the most recent changes were made.
- Continued use of the Services after updates to the Privacy Policy constitutes acceptance of the revised terms.

## 11.4 Review of Policy

- We encourage you to periodically review this Privacy Policy to stay informed about how your data is being protected and used.

## 12. Contact Information

For any questions, concerns, or feedback regarding this Privacy Policy, please contact us at:

- **Email:** joao[at]cosmocrafter.net

# Cookie Policy

## Navigating Cookies in the Cosmos

**Last Updated:** November, 23, 2024

Cosmo Crafter uses cookies and similar tracking technologies to enhance your experience, provide essential functionalities, and improve our Services. This Cookie Policy explains what cookies are, how we use them, and how you can manage your preferences.

# 1. What Are Cookies?

Cookies are small text files stored on your device by your browser when you visit a website or use an app. They help us remember your preferences, enhance functionality, and provide a personalized experience.

## 2. Types of Cookies We Use

### 2.1 Essential Cookies

- These cookies are necessary for the proper functioning of our Services. They enable key features, such as:
  - User authentication and login management.
  - Secure transactions and session persistence.

### 2.2 Performance Cookies

- These cookies collect anonymous data to analyze how users interact with our Services. They help us identify issues and improve performance.

### 2.3 Functional Cookies

- These cookies allow us to remember your preferences, such as:
  - Language selection.
  - Saved gameplay settings.

### 2.4 Advertising Cookies

- If applicable, these cookies help deliver relevant ads and track the effectiveness of marketing campaigns.

### 2.5 Third-Party Cookies

- Some cookies are placed by third-party providers (e.g., analytics tools, social media platforms) to support additional functionalities.

# 3. How We Use Cookies

We use cookies to:

- Improve the functionality and performance of the Services.
- Deliver a personalized gaming experience.
- Analyze user behavior to enhance gameplay and features.
- Display relevant promotions or advertisements (if applicable).

# 4. Managing Cookies

## 4.1 Adjusting Browser Settings

- You can manage or disable cookies through your browser settings. Instructions vary depending on your browser (e.g., Chrome, Firefox, Safari).

## 4.2 Impact of Disabling Cookies

- Disabling cookies may limit certain features of the Services and affect your overall experience. Essential cookies cannot be disabled as they are necessary for the operation of the Services.

## 4.3 Opt-Out Options

- For advertising cookies, you may opt out of targeted ads.



# 5. Changes to the Cookie Policy

- We may update this Cookie Policy to reflect changes in our use of cookies or regulatory requirements. Updates will be communicated through our website or app.

## 6. Contact Information

For questions or concerns about this Cookie Policy, please contact us at:

- **Email:** joao[at]cosmocrafter.net

# End-User License Agreement

Your License to Explore the Cosmos

Last Updated: November, 24, 2024

This End-User License Agreement ("EULA") is a binding legal agreement between you ("User," "Player," or "You") and Cosmo Crafter ("Company," "We," "Us," or "Our"). This agreement governs your use of the Cosmo Crafter game, related services, and all associated content ("Software").

By installing, accessing, or using the Software, you acknowledge that you have read, understood, and agreed to the terms of this EULA. If you do not agree, do not install or use the Software.

# 1. Grant of License

## 1.1 Limited License

- We grant you a limited, non-exclusive, non-transferable, revocable license to access and use the Software for personal, non-commercial purposes in accordance with this EULA.

## 1.2 Ownership

- This license does not transfer ownership of the Software to you. All intellectual property rights, including copyrights, trademarks, and patents, remain the sole property of the Company or its licensors.

## 1.3 Restrictions

- You may not:
  - Modify, copy, distribute, or create derivative works of the Software.
  - Reverse-engineer, decompile, disassemble, or attempt to extract the source code.
  - Use the Software for commercial purposes or unauthorized activities.
  - Share, sell, rent, or sublicense the Software to others.

## 2. User Obligations

### 2.1 Compliance with Laws

- You agree to use the Software only in compliance with applicable laws, regulations, and this EULA.

### 2.2 Age Requirements

- You represent that you meet the minimum age requirements to use the Software in your jurisdiction. If you are under the age of 18, you confirm that you have parental or guardian consent.

### 2.3 Account Security

- You are responsible for maintaining the confidentiality of your account credentials and for all activities associated with your account.

### 2.4 Prohibited Conduct

- You agree not to:
  - Exploit bugs, cheats, or vulnerabilities in the Software.
  - Harass, threaten, or harm other users.
  - Use bots, scripts, or automated tools to interact with the Software.

# 3. Software Updates and Modifications

## 3.1 Automatic Updates

- The Company may deploy updates, patches, or modifications to the Software without prior notice to improve performance, fix bugs, or enhance features.

## 3.2 Modification Rights

- We reserve the right to modify, discontinue, or remove features of the Software at our sole discretion.

## 3.3 Impact of Updates

- Updates may affect your access to certain features or gameplay progress. We are not liable for any loss or inconvenience caused by these changes.

# 4. Intellectual Property Rights

## 4.1 Ownership

- All content within the Software, including graphics, sounds, animations, and game mechanics, is the intellectual property of the Company.

## 4.2 User-Generated Content

- By creating or uploading content to the Software (e.g., player profiles, community posts), you grant the Company a worldwide, perpetual, royalty-free license to use, modify, and distribute your content in connection with the Software.

## 4.3 Third-Party Content

- The Software may include content licensed from third parties. These third parties retain all rights to their respective content.

# 5. Termination

## 5.1 Voluntary Termination

- You may terminate this agreement at any time by deleting the Software and discontinuing use.

## 5.2 Company-Initiated Termination

- The Company may terminate this agreement if you violate its terms. Termination may result in loss of access to the Software, including in-game progress, virtual items, and currency.

## 5.3 Survival of Terms

- Provisions related to intellectual property, limitations of liability, and dispute resolution will survive the termination of this EULA.



# 6. Disclaimers and Limitations of Liability

## 6.1 No Warranties

- The Software is provided “as is” without any express or implied warranties, including but not limited to warranties of merchantability, fitness for a particular purpose, or non-infringement.

## 6.2 Limitation of Liability

- The Company is not liable for indirect, incidental, or consequential damages arising from the use or inability to use the Software.

## 6.3 User Responsibility

- You assume all responsibility for your use of the Software, including any data loss, system failures, or unintended consequences.

# 7. Dispute Resolution

## 7.1 Arbitration

- Disputes arising under this EULA will be resolved through binding arbitration, except where prohibited by law.

## 7.2 Governing Law

- This agreement is governed by the laws of **The Netherlands**, without regard to conflict of laws principles.

## 7.3 Class Action Waiver

- You agree to resolve disputes on an individual basis and waive the right to participate in any class action lawsuit or arbitration.

# 8. Amendments

## 8.1 Right to Amend

- The Company reserves the right to amend this EULA at any time. Material changes will be communicated to you through the Software or via email.

## 8.2 Acceptance of Changes

- Continued use of the Software after changes to the EULA constitutes acceptance of the updated terms.

## 9. Contact Information

For questions or concerns about this EULA, contact us at:

- **Email:** joao[at]cosmocrafter.net

# Community Guidelines

## **Building a Galactic Community**

Cosmo Crafter is more than a game — it's a universe shared by players from all walks of life. To ensure a safe, respectful, and enjoyable environment for everyone, we've established these Community Guidelines.

By participating in our game and community platforms, you agree to follow these rules.

# 1. Respect and Inclusivity

## 1.1 Respect Others

- Treat all players, moderators, and developers with respect. Bullying, harassment, and personal attacks are not tolerated.

## 1.2 Diversity and Inclusivity

- Cosmo Crafter welcomes players of all backgrounds. Hate speech, discriminatory remarks, or any form of bigotry is strictly prohibited.

## 1.3 Cultural Sensitivity

- Be mindful of cultural differences and avoid content that may offend others.

## 2. Fair Play

### 2.1 No Cheating

- Exploiting bugs, using cheats, or employing unauthorized tools or software to gain an advantage is prohibited.

### 2.2 Honest Competition

- Compete fairly in all aspects of the game. Using multiple accounts or collaborating in ways that undermine the integrity of the game is not allowed.

### 2.3 Report Issues Responsibly

- If you encounter bugs or vulnerabilities, report them to the development team instead of exploiting them.

# 3. Content Guidelines

## 3.1 Appropriate Content

- Keep all in-game communication, forums, and community posts appropriate for a general audience. Avoid sharing explicit, offensive, or NSFW content.

## 3.2 No Spamming

- Refrain from spamming chats, forums, or other community platforms with irrelevant or repetitive messages.

## 3.3 Usernames and Profiles

- Usernames, avatars, and bios must adhere to these guidelines. Offensive, vulgar, or misleading names are not permitted.

## 3.4 Third-Party Content

- Do not post copyrighted or third-party content without permission. Respect intellectual property rights.



# 4. Engagement and Collaboration

## 4.1 Constructive Feedback

- Share feedback and suggestions constructively. Criticism should focus on ideas, not individuals.

## 4.2 Support Your Community

- Help new players, participate in discussions, and contribute positively to the community.

## 4.3 Avoid Disruption

- Do not intentionally derail conversations, spread misinformation, or incite conflict among players.

# 5. Safety and Privacy

## 5.1 Protect Personal Information

- Never share sensitive personal information (e.g., addresses, phone numbers, financial details) in public or private messages.

## 5.2 Avoid Impersonation

- Do not impersonate other players, moderators, or developers. Misrepresentation is grounds for account suspension.

## 5.3 No Malicious Behavior

- Sharing malicious links, phishing attempts, or harmful software is strictly forbidden.

# 6. Moderation and Enforcement

## 6.1 Role of Moderators

- Moderators are here to maintain a safe and enjoyable environment. Their decisions are final and must be respected.

## 6.2 Rule Enforcement

- Violations of these guidelines may result in warnings, temporary bans, or permanent account suspension.

## 6.3 Appeals

- If you believe an action against your account was unfair, you may submit an appeal to **joao[at]cosmocrafter.net** for review.

# 7. Reporting Violations

## 7.1 How to Report

- If you witness a violation of these guidelines, report it through the in-game reporting tool or by contacting **joao[at]cosmocrafter.net**.

## 7.2 Confidentiality

- Reports are handled confidentially. Retaliation against users who report violations is not tolerated.

# 8. Amendments to Guidelines

## 8.1 Right to Update

- These guidelines may be updated to address new challenges or improve the community experience.

## 8.2 Notification of Changes

- Changes will be communicated via in-game notifications or on the official website.

# 9. Contact Information

For questions or concerns about the Community Guidelines, please contact us at:

- **Email:** joao[at]cosmocrafter.net

# Refund Policy

## **Fair Play in the Galactic Marketplace**

Last Updated: November, 25, 2024

This Refund Policy outlines the conditions and processes for requesting refunds for purchases made in Cosmo Crafter.

By making a purchase, you agree to the terms of this policy.

# 1. Eligible Refunds

## 1.1 Digital Purchases

- Refunds for in-game items, virtual currency (“Credits”), or subscriptions are generally **non-refundable** except in the following cases:
  - Unauthorized or fraudulent transactions.
  - Technical errors resulting in undelivered purchases.
  - Legal requirements in your jurisdiction that mandate refunds under specific conditions.

## 1.2 Subscriptions

- Refunds for active subscriptions are only available if:
  - You cancel within the **cooling-off period** as required by applicable laws (e.g., 14 days in the EU).
  - A technical issue caused the subscription to be inaccessible for a significant portion of the billing period.

## 1.3 Pre-Orders

- Pre-orders for upcoming features or expansions may be refunded if canceled prior to the release of the purchased content.



## 2. Non-Refundable Purchases

### 2.1 Used or Consumed Content

- Refunds are not granted for virtual items or Credits that have been partially or fully used in the game.

### 2.2 Special Offers and Promotions

- Items or Credits purchased during special promotions or sales are not eligible for refunds.

### 2.3 User Errors

- Refunds are not available for accidental purchases, incorrect selections, or buyer's remorse.

# 3. Refund Request Process

## 3.1 How to Request a Refund

- To request a refund, contact our support team at **joao[at]cosmocrafter.net** with the following details:
  - Proof of purchase (e.g., transaction receipt).
  - Description of the issue and reason for the refund request.
  - Your in-game username or account information.

## 3.2 Response Time

- Refund requests will be reviewed within **5-10 business days**, and you will be notified of the outcome via email (remember to check your spam folder).

## 3.3 Refund Method

- Approved refunds will be issued to the original payment method. Processing times may vary depending on your financial institution.

## 3.4 Third-Party Purchases

- If you purchased through a third-party platform (e.g., Apple App Store, Google Play, Steam), you must follow their refund process, as we are unable to issue refunds directly for such transactions.

# 4. Chargebacks and Disputes

## 4.1 Unauthorized Chargebacks

- If a chargeback is initiated without a valid reason, your account may be subject to suspension or termination.

## 4.2 Resolution Before Chargebacks

- We encourage you to contact us to resolve issues before initiating a chargeback. Most issues can be resolved quickly and amicably.

# 5. Exclusions and Exceptions

## 5.1 Force Majeure

- Refunds are not granted for disruptions caused by factors outside of our control, such as internet outages or server downtime due to natural disasters or external attacks.

## 5.2 Beta Features

- Purchases of items or features marked as “Beta” or “Experimental” are made at your own risk and are non-refundable.

# 6. Legal Compliance

## 6.1 Consumer Rights

- This Refund Policy does not override any statutory rights you may have as a consumer under applicable laws.

## 6.2 Jurisdiction-Specific Provisions

- Refund conditions may vary based on the laws of your jurisdiction. If required, refunds will be processed in compliance with local regulations.

## 7. Contact Information

If you have questions about this Refund Policy or wish to request a refund, contact us at:

- **Email:** joao[at]cosmocrafter.net

# Legal Disclaimers

# 1. No Warranty Disclaimer

## 1.1 “As Is” and “As Available” Basis

- Cosmo Crafter and all associated services are provided on an “as is” and “as available” basis. We do not guarantee that the game will function without interruptions, delays, or errors.

## 1.2 No Guarantees on Performance

- The Company makes no representations or warranties, express or implied, regarding the accuracy, reliability, or suitability of the Software for any specific purpose.

## 1.3 User Acknowledgment

- By using the Software, you acknowledge and agree that your use is at your own risk. The Company is not responsible for ensuring the Software meets your expectations or technical requirements.

## 1.4 Exclusions of Implied Warranties

- To the fullest extent permitted by law, all implied warranties, including but not limited to warranties of merchantability, fitness for a particular purpose, and non-infringement, are expressly disclaimed.

## 1.5 No Responsibility for Third-Party Issues

- The Company is not responsible for problems arising from factors beyond its control, such as user devices, internet connections, or third-party software compatibility.



# 2. Limitation of Liability Disclaimer

## 2.1 Exclusion of Certain Damages

- To the maximum extent permitted by applicable law, the Company shall not be liable for any direct, indirect, incidental, consequential, or special damages arising out of or related to:
  - Your use or inability to use Cosmo Crafter.
  - Loss of data, in-game progress, virtual currency, or items.
  - Device malfunctions, crashes, or system failures caused by the Software.

## 2.2 Liability Cap

- In jurisdictions where the exclusion of certain liabilities is not permitted, the Company's total liability is limited to the amount you paid for the Software or related in-game purchases in the 12 months preceding the event giving rise to the claim.

## 2.3 Not Responsible for User Conduct

- The Company is not liable for the actions, content, or behavior of other players within the game, including but not limited to harassment, cheating, or misinformation.

## 2.4 No Liability for Third-Party Services

- The Company is not responsible for issues or damages caused by third-party services, including payment processors, external websites, or platforms used to access the Software.

## 2.5 Assumption of Risk

- By using Cosmo Crafter, you acknowledge and accept the inherent risks of playing an online game, including potential loss of data or progress due to unforeseen issues.

# 3. Third-Party Content Disclaimer

## 3.1 No Responsibility for Third-Party Content

- Cosmo Crafter may include links, integrations, or references to third-party websites, services, or content. The Company does not endorse, control, or assume responsibility for the accuracy, reliability, or legality of third-party content.

## 3.2 User Interaction with Third-Party Services

- Your interactions with third-party services, including payment processors, social media platforms, or other linked services, are governed by their respective terms of service and privacy policies. The Company is not liable for disputes or issues arising from such interactions.

## 3.3 Third-Party Advertisements

- If the Software displays advertisements or promotions from third parties, the Company is not responsible for the quality, accuracy, or legality of advertised products or services. Engaging with such advertisements is at your own risk.

## 3.4 External Links

- Links to external websites or content are provided for your convenience. The Company does not guarantee the security or suitability of third-party websites and is not liable for any damages resulting from their use.

## 3.5 Third-Party Game Components

- Certain features of Cosmo Crafter may rely on third-party technologies, such as analytics tools or plugins. While we strive to ensure compatibility, the Company is not responsible for technical issues arising from third-party components.

# 4. User Responsibility Disclaimer

## 4.1 Account Management

- You are solely responsible for maintaining the security and confidentiality of your account credentials, including your username and password. Any activity conducted through your account is deemed to have been authorized by you.

## 4.2 In-Game Actions

- All actions, decisions, and interactions you make within Cosmo Crafter are your responsibility. This includes, but is not limited to:
  - Purchases or exchanges of in-game items or currency.
  - Treaty negotiations, alliances, or other player interactions.
  - Participation in competitive or cooperative gameplay.

## 4.3 Adherence to Policies

- You are required to comply with the Terms of Service, Community Guidelines, and any other rules governing the use of the game. Failure to adhere to these policies may result in account suspension or termination.

## 4.4 Technical Requirements

- You are responsible for ensuring that your device meets the minimum technical requirements to run the game. The Company is not liable for performance issues resulting from incompatible hardware or outdated software.

## 4.5 Use at Your Own Risk

- By accessing Cosmo Crafter, you acknowledge and accept all risks associated with online gaming, including potential data loss, in-game conflicts, or exposure to user-generated content.

## 4.6 No Real-World Influence

- Decisions or actions taken in the game do not carry real-world implications. The Company is not responsible for any real-world disputes, financial loss, or emotional distress arising

from in-game activity.

# 5. Earnings Disclaimer

## 5.1 No Real-World Monetary Value

- In-game currency (“Credits”) and items obtained or purchased in Cosmo Crafter have no real-world monetary value. They cannot be exchanged, redeemed, or transferred for real money, goods, or services outside the game.

## 5.2 Non-Guaranteed Earnings

- Any in-game rewards, bonuses, or advantages earned through gameplay are limited to the virtual environment of Cosmo Crafter. The Company makes no guarantees regarding the availability or future use of such rewards.

## 5.3 Player-Driven Economy

- If Cosmo Crafter includes player-driven trade or exchanges, the Company does not oversee or guarantee the fairness, value, or outcome of transactions between players. Participate in such exchanges at your own risk.

## 5.4 No Compensation for Losses

- The Company is not responsible for any perceived or actual loss of in-game currency, items, or progress due to:
  - Bugs, exploits, or game errors.
  - Account suspension or termination.
  - Updates, patches, or discontinuation of certain game features.

## 5.5 Prohibition on Real-World Trade

- Selling, trading, or otherwise transferring in-game currency or items for real-world money or assets is strictly prohibited and may result in account suspension or termination.

## 5.6 Earnings Representation

- Any in-game statistics or progress displayed (e.g., leaderboards, rankings) are for entertainment purposes only and do not reflect real-world achievements, skills, or potential earnings.

# 6. Intellectual Property Disclaimer

## 6.1 Ownership of Game Assets

- All content within Cosmo Crafter, including but not limited to graphics, sounds, designs, animations, storylines, mechanics, and source code, is the exclusive property of the Company or its licensors.

## 6.2 No Unauthorized Use

- You may not:
  - Copy, modify, distribute, or create derivative works based on any part of the game.
  - Use any of the game's assets, including logos and trademarks, for commercial purposes without prior written consent.

## 6.3 Fan Content Policy

- The Company supports the creation of fan content (e.g., fan art, videos) as long as it:
  - Is non-commercial and for personal or community use.
  - Clearly acknowledges Cosmo Crafter as the source material.
  - Does not misrepresent, defame, or harm the game's reputation.

## 6.4 Third-Party Contributions

- Certain elements of Cosmo Crafter may incorporate third-party content under license. The respective licensors retain ownership of such content, and their use is subject to additional terms.

## 6.5 Prohibited Misuse

- Players are prohibited from reverse-engineering, decompiling, or otherwise attempting to access the game's source code or proprietary algorithms.

## 6.6 Infringement Reporting

- If you believe your intellectual property has been used in violation of these terms, contact us at [joao\[at\]cosmocrafter.net](mailto:joao@cosmocrafter.net) with detailed information. We will review and address valid claims promptly.

## **6.7 Reservation of Rights**

- The Company reserves all rights not explicitly granted under this agreement. Use of the game does not transfer ownership or grant any intellectual property rights to the user.

# 7. Gameplay Risks

## Disclaimer

### 7.1 Inherent Risks of Gameplay

- Cosmo Crafter is an online multiplayer game that involves competitive and cooperative elements. By participating, you acknowledge and accept the inherent risks, including:
  - Loss of in-game progress or resources due to gameplay mechanics, player interactions, or system errors.
  - Unexpected outcomes from in-game events, treaties, or conflicts with other players.

### 7.2 Bugs and Glitches

- While we strive to deliver a stable gaming experience, you acknowledge that the game may contain bugs, glitches, or errors that can affect gameplay. The Company is not liable for any loss or inconvenience caused by such issues.

### 7.3 Competitive Play

- Competitive elements of the game, such as battles or alliances, may lead to virtual losses or setbacks. These are part of the game experience, and no compensation will be provided for outcomes resulting from fair gameplay.

### 7.4 In-Game Economy Risks

- If Cosmo Crafter features a player-driven economy or trading system, the Company does not guarantee the stability, fairness, or value of in-game currency or items. Engage in trades and economic activities at your own risk.

### 7.5 Data Loss

- In rare cases, data loss may occur due to server failures, updates, or other technical reasons. The Company will make reasonable efforts to restore affected accounts but cannot guarantee the recovery of lost progress or items.

### 7.6 Player Behavior

- Interactions with other players are an integral part of the game. The Company is not responsible for the actions, language, or behavior of other players, though we will enforce



the Community Guidelines to maintain a safe environment.

## **7.7 Health and Safety**

- Prolonged gameplay can lead to fatigue, eye strain, or other physical discomfort. The Company advises taking regular breaks and playing responsibly.

## **7.8 Voluntary Participation**

- By playing Cosmo Crafter, you voluntarily assume all risks associated with gameplay and agree that the Company is not liable for any personal or financial loss resulting from your participation.

# 8. Children's Access Disclaimer

## 8.1 Age Restrictions

- Cosmo Crafter is not intended for players under the age of 13. By creating an account or using the game, you confirm that you meet the minimum age requirements of your jurisdiction.

## 8.2 Parental Consent for Minors

- If you are under the age of 18 (or the age of majority in your jurisdiction), you must obtain consent from a parent or legal guardian to access and use the game.

## 8.3 Compliance with Child Protection Laws

- The Company complies with child protection laws, including the Children's Online Privacy Protection Act (COPPA) in the United States and similar regulations in other regions.

## 8.4 Collection of Children's Data

- The Company does not knowingly collect personal information from children under 13 without parental consent. If we become aware of such unauthorized data collection, we will delete the information promptly.

## 8.5 Parental Controls

- Parents or guardians who wish to manage their child's account or review the information collected can contact us at [joao\[at\]cosmocrafter.net](mailto:joao[at]cosmocrafter.net).

## 8.6 Inappropriate Content and Interactions

- The game contains community-driven elements, such as chat and multiplayer features, that may expose players to user-generated content. Parental supervision is recommended to ensure a safe and appropriate gaming experience for minors.

## 8.7 Reporting Concerns

- If you believe a minor is using the game without proper consent or has been exposed to inappropriate content, please report the issue immediately to [joao\[at\]cosmocrafter.net](mailto:joao[at]cosmocrafter.net)



# 9. Beta Features

## Disclaimer

### 9.1 Experimental Nature of Beta Features

- Beta features in Cosmo Crafter are experimental and provided for testing purposes. These features may contain bugs, be incomplete, or change significantly before their final release.

### 9.2 No Guarantees

- The Company makes no guarantees about the functionality, performance, or availability of beta features. Access to these features may be restricted or removed at any time without prior notice.

### 9.3 Participation Risks

- By using beta features, you acknowledge and accept the following risks:
  - Potential data loss, including in-game progress, items, or currency.
  - Game instability, including crashes or disruptions.
  - Unexpected gameplay changes that may impact your experience.

### 9.4 Feedback and Reporting

- Players using beta features are encouraged to provide feedback and report issues to the Company via **joao[at]cosmocrafter.net** or on [Discord](#). Feedback provided may be used to improve the game, and no compensation is offered for contributions.

### 9.5 Use at Your Own Risk

- Participation in beta testing is voluntary, and players assume all risks associated with accessing experimental content. The Company is not liable for damages resulting from the use of beta features.

### 9.6 No Obligation to Release

- The Company is not obligated to release beta features into the final version of the game and reserves the right to modify or discontinue these features at its sole discretion.

# 10. Force Majeure Disclaimer

## 10.1 Definition of Force Majeure

- The Company is not liable for delays, disruptions, or failures in performance caused by events beyond its reasonable control, including but not limited to:
  - Natural disasters (e.g., earthquakes, floods, storms).
  - Acts of war, terrorism, or civil unrest.
  - Government actions or regulations.
  - Power outages, internet disruptions, or telecommunications failures.
  - Cyberattacks, including distributed denial-of-service (DDoS) attacks.

## 10.2 Impact on Services

- Events classified as force majeure may result in temporary or permanent interruptions to game access, in-game transactions, or progress.

## 10.3 No Compensation

- The Company is not obligated to provide compensation, refunds, or other remedies for disruptions caused by force majeure events.

## 10.4 Efforts to Restore Services

- In the event of a force majeure disruption, the Company will make reasonable efforts to restore access to the game and related services as quickly as possible.

## 10.5 Notification of Force Majeure

- The Company will communicate significant disruptions caused by force majeure events through official channels, such as the game's website or in-game notifications, when feasible.

# 11. Health and Safety Disclaimer

## 11.1 Health Risks of Prolonged Gameplay

- Playing Cosmo Crafter for extended periods may pose health risks, including but not limited to:
  - Eye strain from prolonged screen time.
  - Fatigue or sleep disruption.
  - Repetitive strain injuries (e.g., wrist or hand pain).
  - Physical discomfort from sitting for long periods.

## 11.2 Recommended Precautions

- To minimize health risks, we recommend the following precautions:
  - Take regular breaks of at least 10 minutes every hour.
  - Maintain an ergonomic gaming setup, including a comfortable chair and proper screen positioning.
  - Avoid playing in poorly lit or overly bright environments.
  - Stay hydrated and maintain a healthy posture while gaming.

## 11.3 Motion Sickness and Sensitivity

- Certain features, such as fast-paced visuals or dynamic camera movements, may cause motion sickness, dizziness, or disorientation in some players. If you experience these symptoms, stop playing immediately and consult a medical professional if necessary.

## 11.4 Pre-Existing Conditions

- Individuals with pre-existing medical conditions, such as epilepsy, should consult a doctor before playing, as certain visual effects in the game may trigger seizures or other adverse reactions.

## 11.5 Parental Guidance

- Parents and guardians should monitor children's gameplay to ensure they take regular breaks, maintain healthy habits, and avoid exposure to unsuitable content.

## 11.6 Player Responsibility

- By participating in Cosmo Crafter, you acknowledge and accept the potential health risks associated with gaming. The Company is not liable for any injuries, discomfort, or health issues arising from gameplay.

# 12. No Real-World Impact Disclaimer

## 12.1 Fictional Environment

- Cosmo Crafter is a fictional game designed for entertainment purposes only. All in-game scenarios, interactions, treaties, conflicts, and decisions occur within a virtual environment and do not extend to real-world situations.

## 12.2 No Real-World Consequences

- Actions taken or events occurring in the game have no legal, financial, or societal consequences outside the game. This includes:
  - In-game alliances, treaties, or conflicts.
  - Virtual economic systems or trades.
  - Player disputes or gameplay outcomes.

## 12.3 No Legal Binding

- Agreements, treaties, or contracts between players within the game are not legally binding and hold no enforceable status in real-world courts or jurisdictions.

## 12.4 User Responsibility for Conduct

- While the game enforces Community Guidelines, the Company is not responsible for real-world disputes or conflicts arising from in-game interactions.

## 12.5 Role of In-Game Economy

- The in-game economy, including the exchange of virtual currency or items, is a simulated system. It does not reflect real-world economic principles, values, or outcomes.

## 12.6 Educational and Creative Content

- Any educational or creative content presented within the game is fictional and should not be interpreted as factual or real-world advice.

## 12.7 Acknowledgment of Fictional Nature

- By playing Cosmo Crafter, you acknowledge that all elements of the game are fictional and agree to treat them as such.