Legal Disclaimers

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1. No Warranty Disclaimer

1.1 “As Is” and “As Available” Basis

- Cosmo Crafter and all associated services are provided on an “as is” and “as available” basis. We do not guarantee that the game will function without interruptions, delays, or errors.

1.2 No Guarantees on Performance

- The Company makes no representations or warranties, express or implied, regarding the accuracy, reliability, or suitability of the Software for any specific purpose.

1.3 User Acknowledgment

- By using the Software, you acknowledge and agree that your use is at your own risk. The Company is not responsible for ensuring the Software meets your expectations or technical requirements.

1.4 Exclusions of Implied Warranties

- To the fullest extent permitted by law, all implied warranties, including but not limited to warranties of merchantability, fitness for a particular purpose, and non-infringement, are expressly disclaimed.

1.5 No Responsibility for Third-Party Issues

- The Company is not responsible for problems arising from factors beyond its control, such as user devices, internet connections, or third-party software compatibility.

2. Limitation of Liability Disclaimer

2.1 Exclusion of Certain Damages

- To the maximum extent permitted by applicable law, the Company shall not be liable for any direct, indirect, incidental, consequential, or special damages arising out of or related to:
  - Your use or inability to use Cosmo Crafter.
  - Loss of data, in-game progress, virtual currency, or items.
  - Device malfunctions, crashes, or system failures caused by the Software.

2.2 Liability Cap

- In jurisdictions where the exclusion of certain liabilities is not permitted, the Company's total liability is limited to the amount you paid for the Software or related in-game purchases in the 12 months preceding the event giving rise to the claim.

2.3 Not Responsible for User Conduct

- The Company is not liable for the actions, content, or behavior of other players within the game, including but not limited to harassment, cheating, or misinformation.

2.4 No Liability for Third-Party Services

- The Company is not responsible for issues or damages caused by third-party services, including payment processors, external websites, or platforms used to access the Software.

2.5 Assumption of Risk

- By using Cosmo Crafter, you acknowledge and accept the inherent risks of playing an online game, including potential loss of data or progress due to unforeseen issues.

3. Third-Party Content Disclaimer

3.1 No Responsibility for Third-Party Content

- Cosmo Crafter may include links, integrations, or references to third-party websites, services, or content. The Company does not endorse, control, or assume responsibility for the accuracy, reliability, or legality of third-party content.

3.2 User Interaction with Third-Party Services

- Your interactions with third-party services, including payment processors, social media platforms, or other linked services, are governed by their respective terms of service and privacy policies. The Company is not liable for disputes or issues arising from such interactions.

3.3 Third-Party Advertisements

- If the Software displays advertisements or promotions from third parties, the Company is not responsible for the quality, accuracy, or legality of advertised products or services. Engaging with such advertisements is at your own risk.

3.4 External Links

- Links to external websites or content are provided for your convenience. The Company does not guarantee the security or suitability of third-party websites and is not liable for any damages resulting from their use.

3.5 Third-Party Game Components

- Certain features of Cosmo Crafter may rely on third-party technologies, such as analytics tools or plugins. While we strive to ensure compatibility, the Company is not responsible for technical issues arising from third-party components.

4. User Responsibility Disclaimer

4.1 Account Management

- You are solely responsible for maintaining the security and confidentiality of your account credentials, including your username and password. Any activity conducted through your account is deemed to have been authorized by you.

4.2 In-Game Actions

- All actions, decisions, and interactions you make within Cosmo Crafter are your responsibility. This includes, but is not limited to:
  - Purchases or exchanges of in-game items or currency.
  - Treaty negotiations, alliances, or other player interactions.
  - Participation in competitive or cooperative gameplay.

4.3 Adherence to Policies

- You are required to comply with the Terms of Service, Community Guidelines, and any other rules governing the use of the game. Failure to adhere to these policies may result in account suspension or termination.

4.4 Technical Requirements

- You are responsible for ensuring that your device meets the minimum technical requirements to run the game. The Company is not liable for performance issues resulting from incompatible hardware or outdated software.

4.5 Use at Your Own Risk

- By accessing Cosmo Crafter, you acknowledge and accept all risks associated with online gaming, including potential data loss, in-game conflicts, or exposure to user-generated content.

4.6 No Real-World Influence

- Decisions or actions taken in the game do not carry real-world implications. The Company is not responsible for any real-world disputes, financial loss, or emotional distress arising from in-game activity.

5. Earnings Disclaimer

5.1 No Real-World Monetary Value

- In-game currency (“Credits”) and items obtained or purchased in Cosmo Crafter have no real-world monetary value. They cannot be exchanged, redeemed, or transferred for real money, goods, or services outside the game.

5.2 Non-Guaranteed Earnings

- Any in-game rewards, bonuses, or advantages earned through gameplay are limited to the virtual environment of Cosmo Crafter. The Company makes no guarantees regarding the availability or future use of such rewards.

5.3 Player-Driven Economy

- If Cosmo Crafter includes player-driven trade or exchanges, the Company does not oversee or guarantee the fairness, value, or outcome of transactions between players. Participate in such exchanges at your own risk.

5.4 No Compensation for Losses

- The Company is not responsible for any perceived or actual loss of in-game currency, items, or progress due to:
  - Bugs, exploits, or game errors.
  - Account suspension or termination.
  - Updates, patches, or discontinuation of certain game features.

5.5 Prohibition on Real-World Trade

- Selling, trading, or otherwise transferring in-game currency or items for real-world money or assets is strictly prohibited and may result in account suspension or termination.

5.6 Earnings Representation

- Any in-game statistics or progress displayed (e.g., leaderboards, rankings) are for entertainment purposes only and do not reflect real-world achievements, skills, or potential earnings.

6. Intellectual Property Disclaimer

6.1 Ownership of Game Assets

- All content within Cosmo Crafter, including but not limited to graphics, sounds, designs, animations, storylines, mechanics, and source code, is the exclusive property of the Company or its licensors.

6.2 No Unauthorized Use

- You may not:
  - Copy, modify, distribute, or create derivative works based on any part of the game.
  - Use any of the game's assets, including logos and trademarks, for commercial purposes without prior written consent.

6.3 Fan Content Policy

- The Company supports the creation of fan content (e.g., fan art, videos) as long as it:
  - Is non-commercial and for personal or community use.
  - Clearly acknowledges Cosmo Crafter as the source material.
  - Does not misrepresent, defame, or harm the game's reputation.

6.4 Third-Party Contributions

- Certain elements of Cosmo Crafter may incorporate third-party content under license. The respective licensors retain ownership of such content, and their use is subject to additional terms.

6.5 Prohibited Misuse

- Players are prohibited from reverse-engineering, decompiling, or otherwise attempting to access the game's source code or proprietary algorithms.

6.6 Infringement Reporting

- If you believe your intellectual property has been used in violation of these terms, contact us at **joao[at]cosmocrafter.net** with detailed information. We will review and address valid claims promptly.

6.7 Reservation of Rights

- The Company reserves all rights not explicitly granted under this agreement. Use of the game does not transfer ownership or grant any intellectual property rights to the user.

7. Gameplay Risks Disclaimer

7.1 Inherent Risks of Gameplay

- Cosmo Crafter is an online multiplayer game that involves competitive and cooperative elements. By participating, you acknowledge and accept the inherent risks, including:
  - Loss of in-game progress or resources due to gameplay mechanics, player interactions, or system errors.
  - Unexpected outcomes from in-game events, treaties, or conflicts with other players.

7.2 Bugs and Glitches

- While we strive to deliver a stable gaming experience, you acknowledge that the game may contain bugs, glitches, or errors that can affect gameplay. The Company is not liable for any loss or inconvenience caused by such issues.

7.3 Competitive Play

- Competitive elements of the game, such as battles or alliances, may lead to virtual losses or setbacks. These are part of the game experience, and no compensation will be provided for outcomes resulting from fair gameplay.

7.4 In-Game Economy Risks

- If Cosmo Crafter features a player-driven economy or trading system, the Company does not guarantee the stability, fairness, or value of in-game currency or items. Engage in trades and economic activities at your own risk.

7.5 Data Loss

- In rare cases, data loss may occur due to server failures, updates, or other technical reasons. The Company will make reasonable efforts to restore affected accounts but cannot guarantee the recovery of lost progress or items.

7.6 Player Behavior

- Interactions with other players are an integral part of the game. The Company is not responsible for the actions, language, or behavior of other players, though we will enforce the Community Guidelines to maintain a safe environment.

7.7 Health and Safety

- Prolonged gameplay can lead to fatigue, eye strain, or other physical discomfort. The Company advises taking regular breaks and playing responsibly.

7.8 Voluntary Participation

- By playing Cosmo Crafter, you voluntarily assume all risks associated with gameplay and agree that the Company is not liable for any personal or financial loss resulting from your participation.

8. Children’s Access Disclaimer

8.1 Age Restrictions

- Cosmo Crafter is not intended for players under the age of 13. By creating an account or using the game, you confirm that you meet the minimum age requirements of your jurisdiction.

8.2 Parental Consent for Minors

- If you are under the age of 18 (or the age of majority in your jurisdiction), you must obtain consent from a parent or legal guardian to access and use the game.

8.3 Compliance with Child Protection Laws

- The Company complies with child protection laws, including the Children’s Online Privacy Protection Act (COPPA) in the United States and similar regulations in other regions.

8.4 Collection of Children’s Data

- The Company does not knowingly collect personal information from children under 13 without parental consent. If we become aware of such unauthorized data collection, we will delete the information promptly.

8.5 Parental Controls

- Parents or guardians who wish to manage their child’s account or review the information collected can contact us at **joao[at]cosmocrafter.net**.

8.6 Inappropriate Content and Interactions

- The game contains community-driven elements, such as chat and multiplayer features, that may expose players to user-generated content. Parental supervision is recommended to ensure a safe and appropriate gaming experience for minors.

8.7 Reporting Concerns

- If you believe a minor is using the game without proper consent or has been exposed to inappropriate content, please report the issue immediately to **joao[at]cosmocrafter.net** .

9. Beta Features Disclaimer

9.1 Experimental Nature of Beta Features

- Beta features in Cosmo Crafter are experimental and provided for testing purposes. These features may contain bugs, be incomplete, or change significantly before their final release.

9.2 No Guarantees

- The Company makes no guarantees about the functionality, performance, or availability of beta features. Access to these features may be restricted or removed at any time without prior notice.

9.3 Participation Risks

- By using beta features, you acknowledge and accept the following risks:
  - Potential data loss, including in-game progress, items, or currency.
  - Game instability, including crashes or disruptions.
  - Unexpected gameplay changes that may impact your experience.

9.4 Feedback and Reporting

- Players using beta features are encouraged to provide feedback and report issues to the Company via **joao[at]cosmocrafter.net or on Discord**. Feedback provided may be used to improve the game, and no compensation is offered for contributions.

9.5 Use at Your Own Risk

- Participation in beta testing is voluntary, and players assume all risks associated with accessing experimental content. The Company is not liable for damages resulting from the use of beta features.

9.6 No Obligation to Release

- The Company is not obligated to release beta features into the final version of the game and reserves the right to modify or discontinue these features at its sole discretion.

10. Force Majeure Disclaimer

10.1 Definition of Force Majeure

- The Company is not liable for delays, disruptions, or failures in performance caused by events beyond its reasonable control, including but not limited to:
  - Natural disasters (e.g., earthquakes, floods, storms).
  - Acts of war, terrorism, or civil unrest.
  - Government actions or regulations.
  - Power outages, internet disruptions, or telecommunications failures.
  - Cyberattacks, including distributed denial-of-service (DDoS) attacks.

10.2 Impact on Services

- Events classified as force majeure may result in temporary or permanent interruptions to game access, in-game transactions, or progress.

10.3 No Compensation

- The Company is not obligated to provide compensation, refunds, or other remedies for disruptions caused by force majeure events.

10.4 Efforts to Restore Services

- In the event of a force majeure disruption, the Company will make reasonable efforts to restore access to the game and related services as quickly as possible.

10.5 Notification of Force Majeure

- The Company will communicate significant disruptions caused by force majeure events through official channels, such as the game’s website or in-game notifications, when feasible.

11. Health and Safety Disclaimer

11.1 Health Risks of Prolonged Gameplay

- Playing Cosmo Crafter for extended periods may pose health risks, including but not limited to:
  - Eye strain from prolonged screen time.
  - Fatigue or sleep disruption.
  - Repetitive strain injuries (e.g., wrist or hand pain).
  - Physical discomfort from sitting for long periods.

11.2 Recommended Precautions

- To minimize health risks, we recommend the following precautions:
  - Take regular breaks of at least 10 minutes every hour.
  - Maintain an ergonomic gaming setup, including a comfortable chair and proper screen positioning.
  - Avoid playing in poorly lit or overly bright environments.
  - Stay hydrated and maintain a healthy posture while gaming.

11.3 Motion Sickness and Sensitivity

- Certain features, such as fast-paced visuals or dynamic camera movements, may cause motion sickness, dizziness, or disorientation in some players. If you experience these symptoms, stop playing immediately and consult a medical professional if necessary.

11.4 Pre-Existing Conditions

- Individuals with pre-existing medical conditions, such as epilepsy, should consult a doctor before playing, as certain visual effects in the game may trigger seizures or other adverse reactions.

11.5 Parental Guidance

- Parents and guardians should monitor children’s gameplay to ensure they take regular breaks, maintain healthy habits, and avoid exposure to unsuitable content.

11.6 Player Responsibility

- By participating in Cosmo Crafter, you acknowledge and accept the potential health risks associated with gaming. The Company is not liable for any injuries, discomfort, or health issues arising from gameplay.

12. No Real-World Impact Disclaimer

12.1 Fictional Environment

- Cosmo Crafter is a fictional game designed for entertainment purposes only. All in-game scenarios, interactions, treaties, conflicts, and decisions occur within a virtual environment and do not extend to real-world situations.

12.2 No Real-World Consequences

- Actions taken or events occurring in the game have no legal, financial, or societal consequences outside the game. This includes:
  - In-game alliances, treaties, or conflicts.
  - Virtual economic systems or trades.
  - Player disputes or gameplay outcomes.

12.3 No Legal Binding

- Agreements, treaties, or contracts between players within the game are not legally binding and hold no enforceable status in real-world courts or jurisdictions.

12.4 User Responsibility for Conduct

- While the game enforces Community Guidelines, the Company is not responsible for real-world disputes or conflicts arising from in-game interactions.

12.5 Role of In-Game Economy

- The in-game economy, including the exchange of virtual currency or items, is a simulated system. It does not reflect real-world economic principles, values, or outcomes.

12.6 Educational and Creative Content

- Any educational or creative content presented within the game is fictional and should not be interpreted as factual or real-world advice.

12.7 Acknowledgment of Fictional Nature

- By playing Cosmo Crafter, you acknowledge that all elements of the game are fictional and agree to treat them as such.