

# Mission Control

From the Mission Control tab you can send your fleets on missions.

1. Choose the fleet that you want to send on a mission;
2. Select the destination, by either selecting one of your favourite destinations or entering the coordinates manually;
3. Select the mission that you want to perform;
4. Click "Go on Mission", this will open a popup;
5. Configure the velocity of the fleet;
6. Setup the fuel that your fleet will require to travel until its destination;
7. If you're doing a transport mission, you can also select the cargo that you'll be transporting;

The screenshot displays the 'Mission Control' interface. On the left, under 'Spacecrafts', there is a 'FLEET OF SPACECRAFTS' table with columns for ship name, type, and count. A 'Clear X' button is present. The table lists: Magma Mover (Mining Vessel, 9), Dominion Dreadlord (Battlecruiser, 8), Evasive Eagle (Stealth Ship, 8), Yield Ymir (Bomber, 26), Ozone Overdrive (Fighter, 58), Peregrine Paladin (Frigate, 5), Starry Seed (Colony Ship, 5), Behemoth's Breath (Titan, 10), and Wolf Warden (Destroyer, 4). On the right, the 'NAVIGATION' section includes 'Favorite Destinations' (Mining spot), 'Universe Coordinates' (22198,135513), 'Target planet' (Pluto, 4316,422384), and 'Settlement Coordinates' (10, -10). Below this is the 'MISSION' section with 'Select one:' set to 'ExtractResources'. A large green 'Go on a mission' button is at the bottom. The 'MISSION DETAILS' section notes that attacks can only be placed on settlements colonized by other players.

Spacecrafts	Defenses
<b>Magma Mover</b> Mining Vessel	9
<b>Dominion Dreadlord</b> Battlecruiser	8
<b>Evasive Eagle</b> Stealth Ship	8
<b>Yield Ymir</b> Bomber	26
<b>Ozone Overdrive</b> Fighter	58
<b>Peregrine Paladin</b> Frigate	5
<b>Starry Seed</b> Colony Ship	5
<b>Behemoth's Breath</b> Titan	10
<b>Wolf Warden</b> Destroyer	4

**NAVIGATION**

Favorite Destinations: Mining spot

Universe Coordinates: 22198,135513

Target planet: Pluto (4316,422384)

Settlement Coordinates: 10 -10

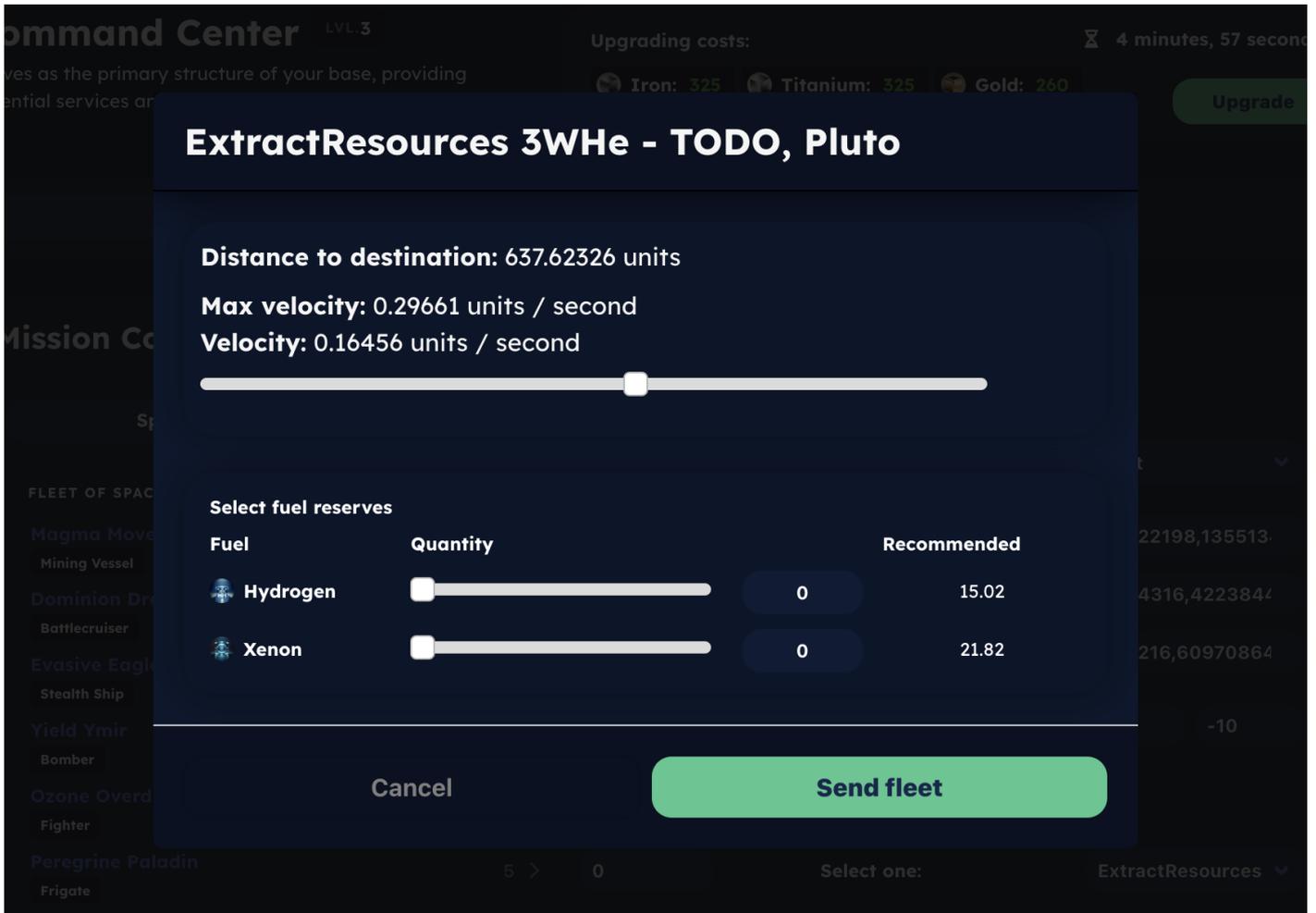
**MISSION**

Select one: ExtractResources

**Go on a mission**

**MISSION DETAILS**

Attack: You can only place attacks on settlements colonized by other



Remember that the fastest your fleet travels, the more fuel it will require, yet, when travelling through space, keep in mind that planets position is dynamic. Each planet has a velocity too and you need to take this into consideration when selecting the velocity of your fleet.

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